

# CS 1410: Object Oriented Programming

## Fall 2022

- [Syllabus](#)
- [Assignments](#)

## Instructor

- [Curtis Larsen](#)
- [Ren Quinn](#)

## Textbooks

1. *Think Python: How to Think Like a Computer Scientist* by Allen B. Downey [ISBN: 978-1-449-33072-9](#), available as a [free download here](#) (recommended)
  2. *Python Programming: An Introduction to Computer Science, 2nd Edition* by John Zelle, [ISBN: 1590282418](#) (recommended)
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## Resources

### Lab and Teaching Assistants

- [Lab Assistants](#)
- [Teaching Assistants](#)

## Python

- [List of Terms](#)
- [Python Tutorial](#)
- [Python Library Reference](#)
- [Python Language Reference](#)
- [Python tutor \(memory diagrams\)](#)
- [Python file methods \(what you can do with sys.stdin\)](#)
- [Python the Hard Way](#)
- [How to Think Like a Computer Scientist](#)

## PyGame

- [PyGame Installation](#)
- [PyGame Starter](#)
- [PyGame Helper Classes](#)

## GTK

- [Brief Installation Instructions](#)
- [Python GTK Site](#)

## Git

- [git website](#)
- [git tutorial on Github](#)
- [git tutorial on Code School](#)

## Editors/IDEs

- [Emacs for Windows](#)
- [Emacs Reference](#)
- [PyCharm](#)
- [Sublime Text](#)
- [Vim After 11 Years](#)

