# Resources: Programming in C++ Installing OpenGL

## Ubuntu-like Linux (including Windows Subsystem for Linux)

Use [apt-get] to install the correct packages

```
sudo apt-get update
sudo apt-get install freeglut3-dev libglu1-mesa-dev libgl1-mesa-dev
```

#### **Windows**

Use the <u>"Windows Subsystem for Linux"</u> selecting the "Ubuntu" option for installation. After installation, from within the bash prompt, follow the instructions below for Ubuntu-like Linux.

Use the X Windows Installation Instructions.

Irfanview PPM image viewer.

### Mac OS X

Install the command line developer tools. See the first part of these instructions.

Use the X Windows Installation Instructions.

## **No-Install Option**

Use the computers in the Smith building. You can do this physically in the lab, or you can remotely connect to the systems to create and run your programs.